



STOP Child Abuse



OUR GOAL

STOP is an Erasmus+ KA2 Youth Project, financed by the European Commission (project number: 2019-2-HR01-KA205-061028). The project aims to provide an innovative answer to the adverse childhood experiences that affect children and youth in Europe.

#STOP_EU #STOPproject
#technology #AR #VR #youth
#childabuse #children

Who is a Youth Worker?

The figure of the Youth Worker is quite less known. As a person dedicated to training and education or just to the organization of free time activities, the youth worker is one of the closest adults that a child or an adolescent can have during their critical years of development. As a parent, a guardian, or an educator, the youth worker has a great responsibility inside his/her organization. So, even if not adequately trained, a youth worker knows based on experience how to react to a suspect of abuse.

That is why such role became the main target group of the STOP child abuse project, and the main user of the STOP training activity.



Co-funded by the
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What's new?

Project partners have delivered the STOP training activity from the 18th to the 22th of October 2021, at the online presence of more than 30 youth workers from the project participating countries. The training activity covered:

- ✓ The child protector youth worker.
- ✓ The Stop learning material.
- ✓ The piloting of the Augmented Reality game, addressed to Youth (aged from 9 to 18).



About the youth worker's STOP training activity

The training was aimed at sharing data on child sexual abuse through the project participating countries, good practices of prevention and recuperation from victimization, and acknowledging the attendants on the several offline and online forms of child abuse. The participating youth workers also learned about on the technical functionality and effectiveness of the AR game content that they will be using at their work.

BECOME A STOP AMBASSADOR!

- Visit the project website (<http://erasmusstop.eu/results>).
- Download the available learning materials and the AR Stop game.
- Use it in your daily work as a child or youngster educator/youth worker.
- Apply the STOP Model.
- Be a STOP Ambassador!

STOP involves 7 European organisations: Parents' Association "Step by Step" - leading organization (Croatia), Asociación Deses-3 and University of Valladolid (Spain), KMOP (Greece), CCS Digital Education (Ireland), Emphasys (Cyprus) and European Digital Learning Network (Italy).

Get in touch with us at info@erasmusstop.eu!



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